

Holy Trinity Computing Curriculum 2021-2022

KS2

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Computing Systems and Networks Connecting Computers	Creating Media Stop Frame Animation Sequence in Music		Data and Information Branching Databases	Programming Desktop Publishing Events and Actions	
Year 4	Computing Systems and Networks The Internet	Creating Media Audio Editing Repetition in Shapes		Data and Information Data Logging	Programming Photo Editing Repetition in Games	
Year 5	Computing Systems and Networks Sharing Information	Creating Media Video Editing Selection in Physical Computing		Data and Information Flat File Databases	Programming Vector Drawing Selection in Quizzes	
Year 6	Computing Systems and Networks Communication	Creating Media Web Page Creation Variables in Games		Data and Information Introduction to Spreadsheets	Programming 3D Modelling	Digital Literacy